Of Mice and Men
Role Play

TASK: In groups of three or four (no more than four), you are going to write a dialogue in which you become characters from this novel. Characters to choose from are: George, Candy, Crooks, Curly, Slim, Whit, Carlson, and Curly's father, the boss. The dialogue is going to take place in a contrived situation of YOUR choice. EX: game of cards, sitting in a restaurant, working in a field, etc. The conversation is going to revolve around the events at the end of the novel. This conversation has to focus through the "lens" of one of these themes: loneliness, hopes and dreams, usefulness, responsibility, dignity, or morality. Through this conversation, the audience should get each character's perspective on the events at the end of the novel, as well as a look at that character's place in the theme selected.

REQUIREMENTS:

- Each group member and Ms. Bass should have a typed copy of the dialogue, and the dialogue should be in the appropriate format. The copy for Ms. Bass should be turned in right before the group presents to the class, along with the corresponding rubric.

EX:
Harry Potter: "Wow. I can't believe how much I love English class this year."
Ms. Bass: "Well, Harry, I know how much you love homework, so I am glad I could be of service."

- On the typed dialogue, each group member's assumed character should be specifically listed, along with the theme that you have chosen to explore through your role-play.
- Each student must hand in a group member responsibility sheet to Ms. Bass when you turn in typed role-play and rubric.
- Be creative! Just be sure to stay true to the events in the novel. It may assist your group to reread the ending before selecting characters and/or while planning dialogue.
- Props and costumes are welcome. Be sure they are school appropriate.